

Course Specification

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Produced By:	Laura Clode
Status:	Validated

Core Information

Awarding Body / Institution:	University of Wolverhampton		
School / Institute:	Wolverhampton School of Art		
Course Code(s):	AA038H01UV AA038H31UV	Full-time Part-time	3 Years 6 Years
Course Title:	BDes (Hons) Interior Design		
Hierarchy of Awards:	Bachelor of Design with Honours Interior Design Bachelor of Design Interior Design Diploma of Higher Education Interior Design Certificate of Higher Education Interior Design University Statement of Credit University Statement of Credit		
Language of Study:	English		
Date of DAG approval:	11/Oct/2017		
Last Review:	2017/8		
Course Specification valid from:	n : 2017/8		
Course Specification valid to:	2023/4		

Academic Staff

Course Leader:	Mr David Henley
Head of Department:	Ms Margaret Ayliffe

Course Information

Location of Delivery:	University of Wolverhampton	
Category of Partnership:	Not delivered in partnership	
Teaching Institution:	University of Wolverhampton	
Open / Closed Course : This course is open to all suitably qualified candidates.		

Entry Requirements:

Entry requirements are subject to regular review. The entry requirements applicable to a particular academic year will be published on the University website (and externally as appropriate e.g. UCAS

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2017 Entry

- CCC from 'A' levels
- BTEC QCF Extended Diploma grade MMM, BTEC QCF Diploma grade DD
- Successful completion of a Foundation Course in Art and Design
- Access to HE Diploma full award (Pass of 60 credits of which a minimum of 45 credits must be at level 3 including 18 at Merit or Distinction)
- If you've got other qualifications or relevant experience, please contact The Gateway for further advice before applying.
- Successful completion of the International Foundation Year in Social Sciences or International Foundation Year in Arts guarantees entry on to this course
- International entry requirements and application guidance can be found here
- Successful completion of the International Foundation Year in Social Sciences or International Foundation Year in Arts

Distinctive Features of the Course:

Interior Design is assessed on 100% coursework.

The curriculum is delivered through a series of projects which will give you the opportunity to develop making and designing skills, conceptual ideas, contextual knowledge and understanding and experience of live industry briefs/ external projects in the public domain.

Studio and workshop culture is core to our courses and you will be encouraged to become part of the art and design community through time spent working in the studios, workshops and labs available to students across the week.

All courses in the School of Art are now available with a professional placement (sandwich year) option. A professional placement provides an opportunity for professional development in the work place and as such, greatly enhances the student's prospects of finding rewarding and relevant employment at the end of their studies.

The Interior Design course in particular is distinctive in its approach because you will:

- Work in a dedicated art and design building with vibrant and lively studios
- Participate in prestigious national and international design competitions, and work with our industry

partners on real design projects.

- Take part in work placements, specialist career development and graduate with the University's Employability Award.
- Work in well-equipped workshops supported by dedicated technicians with extensive digital prototyping facilities for both large and small-scale 3D realisation.
- Enjoy annual study trips to national and international trade shows and exhibitions.

Enrol on an optional placement year

Educational Aims of the Course:

BDes (Hons) Interior Design is a strongly vocational course with project work at every level that is both current and relevant to graduate employment. The key to success as an interior designer is to be innovative and flexible with an in depth knowledge of contemporary methods, materials and concepts. As an interior Design student you will develop knowledge of specialist research practices leading to innovative ideas about space and function, learn visualisation and model making skills that bring your ideas to life and develop an excellent understanding of construction and technical specification that will enable you to present and pitch your design solutions to professional audiences.

In the first year, you will rapidly become familiar with the principles and practices of interior design using both traditional drawing techniques and contemporary computer visualisation skills. You will have the opportunity to work within a specialist workshop and studio environment on a wide variety of projects designed to provide experience and understanding of the many varied career opportunities available to interior design graduates.

Alongside these practical skills you will explore the historical and cultural origins of design and use this knowledge to inform the development of personally defined styles and approaches to creative problem solving.

Engagement with the creative industries is an integral part of the course. Each year, you will find there are many opportunities to test your skills in a wide variety of live projects, competitions and multidisciplinary group work and receive professional feedback on your designs. Externally facing projects and interdisciplinary projects with students from other subjects in the school is a focus for your second year of study.

Standards expected of graduates are high on this vocationally focussed course involving practical, conceptual and technical skills development. In your final year you will have the opportunity for defining and refining individual creativity through self-directed project work. This will allow you to develop and tailor your portfolio content to best suit your chosen career path to a professional standard.

The Interior Design course at the University of Wolverhampton aims to provide you with the skills and confidence to achieve your design and career potential.

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eptember	
ajor Source of Funding:	
fice for Students (OFS)	
uition Fees:	

Tuition fees are reviewed on an annual basis. The fees applicable to a particular academic year will be published on the University website.

Year	Status	Mode	Amount
2020/1	Н	Full Time / Sandwich	£9250.00
2020/1	Overseas	Full Time / Sandwich	£12250.00
2020/1	Н	Part Time	£3050.00
2020/1	Overseas	Part Time	£6125.00

PSRB:

None

Course Structure:

September (Full-time)

Part time students study alongside full time students. However, they do not study more than 80 credits in each academic calendar year.

Year 1

Full time and Sandwich Undergraduate Honours students normally study 120 credits per academic year; 60 credits semester 1 and 60 credits semester 2.

Module	Title	Credits	Period	Туре
4VA005	Contexts and Methods	60	YEAR	Core
4VA006	Studio Practice & Communication	60	YEAR	Core

September (Full-time)

Part time students study alongside full time students. However, they do not study more than 80 credits in each academic calendar year.

Year 2

Full time and Sandwich Undergraduate Honours students normally study 120 credits per academic year; 60 credits semester 1 and 60 credits semester 2.

Module	Title	Credits	Period	Туре
5VA005	Conceptual Development	60	YEAR	Core
5VA006	3D Design: Technical Understanding & Project Specification	60	YEAR	Core

September (Full-time)

Part time students study alongside full time students. However, they do not study more than 80 credits in each academic calendar year.

Year 3

Full time and Sandwich Undergraduate Honours students normally study 120 credits per academic year; 60

credits semester 1 and 60 credits semester 2.

Module	Title	Credits	Period	Туре
6VA005	Professional Practice & Career Opportunities	60	YEAR	Core
6VA006	3D Design: Personal Expression & Ambition	60	YEAR	Core

Please note: Optional modules might not run every year, the course team will decide on an annual basis which options will be running, based on student demand and academic factors, to create the best learning experience.

Learning, Teaching and Assessment

Academic Regulations Exemption:

AFRSC/17/6.2.3 FoA Undergraduate Arts Degree Portfolio.

Section 1.3.1 - Exemption to exceed normal module credits within the standard University Academic Framework allowing for use of all 60 credit taught modules (Level 3 to Level 6) delivered Year Long on the following programmes;

- BA (Hons) Photography
- BA (Hons) Fashion
- BA (Hons) Fine Art
- BA (Hons) Glass and Ceramics
- BA (Hons) Graphic Design
- BA (Hons) Illustration
- BA (Hons) Painting and Printmaking
- BA (Hons) Sculpture and Environmental Art
- BA (Hons) Textiles and Surface Pattern
- BDes (Hons) Furniture Design
- BDes (Hons) Interior Design
- BDes (Hons) Product Design
- Effective date: September 2018.
- APPROVED (by Chair's Action on 6/10/2017)

Reference Points:

Quality Code - Part A: Setting and Maintaining Academic Standards. Including :

Qualifications Frameworks

Characteristics Statements

Credit Frameworks

Subject Benchmark Statements

http://www.qaa.ac.uk/en/Publications/Documents/SBS-Art-and-Design-17.pdf

Quality Code - Part B: Assuring and Enhancing Academic Quality

University Policies and Regulations

Equality Act (2010)

Learning Outcomes:

CertHE Course Learning Outcome 1 (CHECLO1)

"Demonstrate experience of working with a range of materials, processes and technologies associated with Interior Design. "

CertHE Course Learning Outcome 2 (CHECLO2)

Be experimental and show the ability to use speculative and reflective approaches to making and designing.

CertHE Course Learning Outcome 3 (CHECLO3)

Research and respond to contemporary historical and cultural contexts and show the curiosity to develop personally focused research.

CertHE Course Learning Outcome 4 (CHECLO4)

Evaluate and reflect on your performance and that of your peer group in relation to appropriate contextual references and audiences.

CertHE Course Learning Outcome 5 (CHECLO5)

Document and communicate with others about how your ideas have evolved and explain your decision making in support of project outcomes.

DipHE Course Learning Outcome 1 (DHECLO1)

"Demonstrate specialist skills, techniques, processes, technologies and material knowledge relevant and pertinent to contemporary practice in Interior Design."

DipHE Course Learning Outcome 2 (DHECLO2)

"Explore a range of creative, speculative and research methods in your work and use the knowledge to inform the development of your practice."

DipHE Course Learning Outcome 3 (DHECLO3)

Understand the external contexts of Interior Design and resolve projects through informed decision making in relation to these contexts.

DipHE Course Learning Outcome 4 (DHECLO4)

"Research, identify and evaluate appropriate contextual knowledge relevant to Interior Design through written and verbal presentations."

DipHE Course Learning Outcome 5 (DHECLO5)

Develop an engagement with external communities and audiences and use appropriate forums to discuss and reflect on your practice.

DipHE Course Learning Outcome 6 (DHECLO6)

Demonstrate a sustained commitment to discussion and engagement with your art and design community.

Ordinary Course Learning Outcome 1 (ORDCLO1)

Demonstrate a sustained and independent approach to generating ideas and production of work in response to self initiated or externally generated projects

Ordinary Course Learning Outcome 2 (ORDCLO2)

"Select and employ appropriately the materials, media, techniques, methods, technologies and tools necessary to resolve your practice."

Ordinary Course Learning Outcome 3 (ORDCLO3)

"Identify, understand and reflect on the connections between intention, process, outcome and context in your work."

Ordinary Course Learning Outcome 4 (ORDCLO4)

Demonstrate knowledge of the specific critical and contextual dimensions of your work and engage in the work of practitioners and theorists relevant to your final project.

Ordinary Course Learning Outcome 5 (ORDCLO5)

Critically reflect on and benefit from engagement with others and utilise personal development planning effectively to progress your practice.

Honours Course Learning Outcome 1 (DEGCLO1)

Think creatively to resolve your work to a professional standard within your discipline.

Honours Course Learning Outcome 2 (DEGCLO2)

Demonstrate knowledge of the specific critical and contextual dimensions of your practice and engage in the work of practitioners and theorists relevant to your final project.

Honours Course Learning Outcome 3 (DEGCLO3)

Employ models of professional presentation appropriate to the dissemination of your work.

Honours Course Learning Outcome 4 (DEGCLO4)

Demonstrate a sustained ability to reflect on your work and use the information to develop new work and an informed understanding of your practice.

Honours Course Learning Outcome 5 (DEGCLO5)

Understand and locate your work appropriately within the broad and specialist contexts of your subject and research appropriate personal and career objectives.

Overview of Assessment:

Module	Title	Course Learning Outcomes
4VA005	Contexts and Methods	CHECLO1, CHECLO2, CHECLO3, CHECLO4, CHECLO5, CHECLO6
4VA006	Studio Practice & Communication	CHECLO1, CHECLO2, CHECLO3, CHECLO4, CHECLO5, CHECLO6
5VA005	Conceptual Development	DHECLO1, DHECLO2, DHECLO3, DHECLO4, DHECLO5, DHECLO6
5VA006	3D Design: Technical Understanding & Project Specification	DHECLO1, DHECLO2, DHECLO3, DHECLO4, DHECLO5, DHECLO6
6VA005	Professional Practice & Career Opportunities	DEGCLO1, DEGCLO2, DEGCLO3, DEGCLO4, DEGCLO5, ORDCLO1, ORDCLO2, ORDCLO3, ORDCLO4, ORDCLO5
6VA006	3D Design: Personal Expression & Ambition	DEGCLO1, DEGCLO2, DEGCLO3, DEGCLO4, DEGCLO5, ORDCLO1, ORDCLO2, ORDCLO3, ORDCLO4, ORDCLO5

Teaching, Learning and Assessment:

Teaching is focussed in (though not limited to) a studio environment in which tutor-student engagement and peer-to-peer learning supports a creative, experimental, professional and independent approach to development from Level 4 onwards. Teaching, supervised practice and independent exploration also takes place in well-equipped material workshops and computer labs. Throughout the course students are encouraged to explore, develop and build material and technical competencies towards developing their own rich, challenging and distinct visual language as artists and designers.

The School of Art houses a range of purpose built studio spaces and workshops with an extensive range of professional equipment not available in schools and colleges. Students at the School of Art are taught by practicing artists and designers working in academic and technical roles. These specialist practitioners teach both fundamental skills, support experimental and speculative practice and ensure practice is underpinned by knowledge and awareness of contemporary contexts.

The course is structured over three years and each year is divided into two year- long 60 credit modules. This framework is designed to provide opportunities for full and part-time study and to allow students the time and space to develop their own specialist approach to Interior Design over an extended time frame.

Students are assessed 100% on their coursework and are supported to progress and achieve their potential through careful tracking by staff in project feedback sessions, personal tutorials and formative assessment points. Each module has two points of formative assessment that provide key performance indicators for the student and staff teams to use in personal development planning. Assessment reviews and tutorials will be used to assess progress, galvanise the student to understand and map their own learning journey and to use this information to improve their indicative grades and project work. The assessment strategy has been designed to provide students with a number of opportunities throughout the year to test their work against the learning outcomes and to further develop aspects of their practice before receiving a final summative grade for the module. These formative reviews will also be used by staff to trigger university and subject support mechanisms for students who are not achieving at an appropriate level before summative results start to affect progression and achievement at each level.

Summative assessment takes place at the end of each module as an event in which students evaluate their own work and select work to present in a portfolio that best demonstrates their achievement over the year.

Employability is core to the ethos of the School of Art's learning and teaching, and Interior Design provides opportunities from Level 4 to experience and engage with professional and industrial contacts. At Level 4 students are encouraged to encounter and experience all aspects of their specialist area and further embed themselves into the subject through visits and speakers. At Level 5 students will have the opportunity to experience professional practice and will work on subject-specific briefs led by external clients/organisations. At this level there will also be an emphasis on off-site/live projects/placements that offer opportunities for interdisciplinary collaborative practice. Level 5 is designed to give students the opportunity to risk take and

experiment within their subjects but also to meet and network with other students across the School of Art. Level 6 emphasises self-negotiated projects and provides students with the time and support to develop their individual voices as artists and designers. There is also provision for interdisciplinary teams working together on ambitious final outcomes where appropriate, and student will be supported to maintain placement learning and external networks established at Level 5. In addition, the University offers a Career Development Week each year, which is intended to provide cross-curricula activities that enable students to extend or galvanise their skill and employability goals.

The modules embed theoretical and contextual practice within studio-based teaching. We have an extensive and specialist library collection, supported by a subject librarian with whom staff and students work closely. Level 4 provides opportunities for exploring these resources and is structured around a range of contextual learning opportunities from traditional lectures to creative thinking workshops, mirroring the breadth offered in studio practice. Levels 5 and 6 provide opportunities for students to develop their own trajectories in a way that reflects their practice in the studio through a choice of theoretical and theory-practice combined projects. External visiting speakers and staff research projects and practice contribute to a thriving contextual diet; Students can experience staff working, and gain additional insight into the importance of ideas, research and conceptual experimentation to creative production.

In addition the School of Art provides many opportunities throughout the year for students to join study visits to UK and European destinations. These visits underpin student learning by providing an opportunity for students to see professional practice in their field, engage with new ideas, materials, sites and scale, consider display and presentation strategies and explore other roles associated with art and design such as curation, marketing, education. The visits also provide opportunities for students to spend time in an expanded community of their own peers to support interdisciplinary and cross year support and collaboration.

Assessment Methods:

At the University of Wolverhampton, a variety of modes of assessment will be used to support and test your learning and progress and to help you develop capabilities that are valued beyond your University studies and into your working life. Your course may include a variety of assessment activities:

Written examinations (including online examinations, open and closed book examinations and quizzes) Coursework (for example, essays, reports, portfolios, project proposals and briefs, CVs, poster presentation) Practical (for example, oral and video presentations, laboratory work, performances, practical skills assessment)

In the final year of your undergraduate degree, and at the end of your postgraduate degree, you are likely to be expected to write an extended piece of work or research, such as a dissertation or a practice-based piece of research.

Student Support:

General University support:

The university has an extensive range of support options for students. For Art and Design students this begins with Arts Support Central, an online resource through which academic study support, careers and enterprise, counselling, enabling services, Chaplaincy services, nursery and carer support, financial services and distance learning can all be accessed. Students can access student advisors and mentors and there is support and representation also offered by the Students' Union and can also find support based on whether they are International students, TNE students, research students, mature students or students with families.

Course Specific Support

The course has a personal tutor system in which students see a tutor assigned to them regularly throughout the year and this provides them with pastoral support outside of their immediate academic studies on specific modules.

There is a specialist Art and Design librarian who works closely with the staff team to support the subjectspecific research and writing skills of students at all levels. This support is situated within the library, which has an extensive and long-standing collection of printed materials and monographs that can be accessed 24 hours a day in term time. Students can also access a range of texts and journals electronically both on campus and at home.

Employability in the Curriculum:

Interior Design is a respected, professional and burgeoning industry that makes a significant contribution to global economies. As a consequence, many career opportunities exist for talented interior design graduates, either as freelancers or within design and architectural practices. This established and successful course aims to familiarise you with the principles and practices of interior design and prepare you for professional employment in the field.

Student's in the Wolverhampton School of Art work within professionally oriented studios and workshop spaces designed to emulate industry practices. Our undergraduates explore a wide range of design solutions underpinned by a clear understanding of the social, historical and contemporary contexts of their work.

The final year offers the opportunity for defining and refining individual creativity through self-directed project work, and allows for the tailoring of portfolio content to best suit a students chosen career paths. As part of your personal development plan you will also have the opportunity to enter national and international competitions to further your experience and readiness to enter the workplace.

All of our students have the opportunity to engage with an additional 'Employability Award' associated with their degree, and a high percentage of our students achieve the gold standard as a result of our employment-focused curriculum.

All courses in the School of Art are now available with a professional placement option (Sandwich Year). A professional placement provides an opportunity for professional development in the work place and as such, greatly enhances the student's prospects of finding rewarding and relevant employment at the end of their studies. The school assists students in securing work placements, undertaking live briefs, engaging directly with employers and developing key employability skills. The School is committed to raising student awareness of the opportunities that exist post-graduation.

International students will need to apply for Interior Design with professional placement before joining the course to ensure visa requirements are met.



THE UNIVERSITY OF OPPORTUNITY